Case Study: Free Variables

CS 5010 Program Design Paradigms
"Bootcamp"

Lesson 7.3



Learning Objectives

- At the end of this lesson the student should be able to:
 - explain the notion of a free variable
 - identify the free variables in the expressions of a simple programming language
 - explain two algorithms for finding the free variables of an expression in a simple programming language

A Tiny Programming Language: Fred

• The Information:

The setting is that we are writing a compiler for a tiny programming language, called Fred. Here is some information about expressions in Fred: A Fred-expression is either a variable, or a lambda expression, or an application. We've written down some suggestive notation here, but we're not specifying exactly how these expressions are going to be written down; we're only saying what kind of expressions there are and what they *might* (repeat, *might*) look like.

The Problem: Free-Vars

A variable is free if it occurs in a place that is not inside a lambda with the same name.

For clarity, we've written the examples in terms of our hypothetical notation for FredExps. So we wouldn't write (free-vars (lambda (x) x))

Instead, we would write
(free-vars
<some Racket code
that constructs a
representation of the
Fred-expression
(lambda (x) x)>)

Data Design

```
(define-struct var (name))
                                         We will represent
(define-struct lam (var body))
                                         FredExps as recursive
                                         structures. This is our first-
(define-struct app (fn arg))
                                         choice representation for
                                         information in Racket—
                                         you can almost never go
;; A FredExp is one of
                                         wrong choosing that
                                         representation.
;; (make-var Symbol)
;; (make-lam Symbol FredExp)
;; (make-app FredExp FredExp)
   INTERPRETATION: the cases represent
;; variables, lambdas, and applications,
;; repectively.
```

Symbols and Quotation

- Our data design uses symbols.
- A Symbol is a primitive data type in Racket.
- It looks like a variable.
- To introduce a symbol in a piece of code, we precede it with a quote mark. For example, 'z is a Racket expression whose value is the symbol z.

Quotation (2)

- You can also use a quote in front of a list. Quotation tells Racket that the thing that follows it is a constant whose value is a symbol or a list. Thus
- Thus '(a b c) and (list 'a 'b 'c) are both Racket expressions that denote a list whose elements are the symbols a, b, and c.
- On the other hand, (a b c) is a Racket expression that denotes the application of the function named a to the values of the variables b and c.
- This is all you need to know about symbols and quotation for right now.
- There is lots more detail in HtDP/2e, in the Intermezzo entitled "Quote, Unquote". But that chapter covers way more than you need for this course.

Data Design (2)

```
EXAMPLE:
(z (lambda (x) (x y)))
is represented by
(make-app
  (make-var 'z)
  (make-lam 'x
    (make-app
      (make-var 'x)
      (make-var 'y))))
```

Now that we've briefly explained about symbols and quotation, we can give an example of the representation of a Fredexpression.

Destructor Template

```
the next S-expression
   fredexp-fn : FredExp -> ?
                                         as a comment. So this
                                         definition is actually a
                                           comment. This is
(define (fredexp-fn f)
                                          handy for templates.
  (cond
     [(var? f) (... (var-name f))]
     [(lam? f) (...
                   (lam-var f)
                   (fredexp-fn (lam-body f)))]
     [(app? f) (...
                   (fredexp-fn (app-fn f))
                   (fredexp-fn (app-arg f)))]))
```

In Racket, #; marks

Contract & purpose statement

```
;; free-vars : FredExp -> SetOfSymbol
;; Produces the set of names that occur free in
the given FredExp
;; EXAMPLE:
;; (free-vars (z (lambda (x) (x y)))) = {y, z}
;; strategy: Use template for FredExp
```

We will represent sets as lists without duplication, as in sets.rkt.

Here's the template again

```
;; fredexp-fn : FredExp -> ?
#;
(define (fredexp-fn f)
                                      What happens as
  (cond
                                      we descend into
    [(var? f) (... (var-name f))]
                                       the structure?
    [(lam? f) (...
                 (lam-var f)
                 (fredexp-fn (lam-body f)))]
    [(app? f) (...
                 (fredexp-fn (app-fn f))
                 (fredexp-fn (app-arg f)))]))
```

What happens as we descend into the structure?

- We lose information about which lambdavariables are above us.
- So we'll add a context variable to keep track of the lambda-variables above us
 - when we hit a variable, see if it's already in this list. If so, it's not free in the whole expression.
 - This is like the counter in mark-depth

With context variable

```
free-vars-in-subexp
   : FredExp ListOfSymbol -> SetOfSymbol
  GIVEN: a FredExp f that is part of some larger
     FredExp f0, and a ListOfSymbol bvars
;;
;; WHERE: bvars is the list of symbols that occur in
     lambdas above f in fo
  RETURNS: the set of symbols from f that are free
     in f0.
                                The invariant (WHERE clause) gives
                                 an interpretation for the context
;; EXAMPLE:
                                         variable
;; (free-vars-in-subexp
  (z (lambda (x) (x y))) (list z))
;; = (list y)
```

With context variable

```
free-vars-in-subexp
   : FredExp ListOfSymbol -> SetOfSymbol
   GIVEN: a FredExp f that is part of some larger
     FredExp f0, and a ListOfSymbol bvars
;;
;; WHERE: bvars is the list of symbols that occur in
     lambdas above f in fo
  RETURNS: the set of symbols from f that are free
     in f0.
                                 We don't know what f0 is. We only
                                 know that bvars is the list of symbols
                                 that occur above f in f0. (See Lesson
  EXAMPLE:
                                 7.1, Slide 27)
  (free-vars-in-subexp
  (z (lambda (x) (x y))) (list z))
;; = (list y)
```

Function Definition

```
;; STRATEGY: Struct Decomp on f : FredExp
                                                  already bound?
(define (free-vars-in-subexp f bvars)
  (cond
    [(var? f) (if (my-member? (var-name f) bvars)
                empty
                (list (var-name f)))]
    [(lam? f) (free-vars-in-subexp (lam-body f)
                   (cons (lam-var f) bvars))]
    [(app? f) (set-union
                (free-vars-in-subexp (app-fn f) bvars)
                (free-vars-in-subexp (app-arg f) bvars))]))
```

Adds the lambda-variable to the list of bound variables in the body, so the called function's WHERE clause will become true.

Is the variable

Function Definition (part 2)

```
;; free-vars : FredExp -> SetOfSymbol
;; Produces the set of names that occur free in
the given FredExp
;; EXAMPLE:
;; (free-vars (z (lambda (x) (x y))))
;; = {y, z}
                                  There are no variables bound
                                       above the top.
;; Strategy: call a more general function
(define (free-vars f)
   (free-vars-in-subexp f empty))
```

Next Steps

- If you have questions about this lesson, ask them on the Discussion Board
- Do Guided Practice 7.2
- Go on to the next lesson